



POWERTIP TECH. CORP.

DISPLAY DEVICES FOR BETTER ELECTRONIC DESIGN

Specification For Approval

【產品規格書】

Customer : RYSTON

Model Type : LCD Module

Sample Code : _____

Mass Production Code : PC2004ARS-BWB-A

Edition : 0

Customer Sign	Sales Sign	Approved By	Prepared By
		 11/5-01	熊小英 11/5-01

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1. SPECIFICATIONS

1.1 Features

- 20-characters, four-lines liquid crystal display of 5*7 dot matrix + cursor
- 1/16 Duty, 1/4 bias
- STN LCD, positive, Gray
- Reflective LCD
- 6 o'clock viewing angle
- 4 bits or 8 bits parallel data input
- Without backlight

1.2 Mechanical Specifications

- Outline dimension : 118.0mm(L)*43.0mm(W)*10.1mm max .(H)
- Viewing area : 76.0mm *25.2mm
- Active area : 70.4mm *20.8mm
- Dot size : 0.55mm *0.55mm
- Dot pitch : 0.6mm *0.6mm
- Character Size : 2.95mm *4.75mm

1.3 Absolute Maximum Ratings

Item	Symbol	Conditions	Min.	Max.	Unit
Power supply Voltage	VDD	-	-0.3	7.0	V
LCD drive Supply voltage	VDD-VO	-	$V_{DD}-10.0$	$V_{DD}+0.3$	V
Input voltage	VIN	-	-0.3	$V_{DD}+0.3$	V
Operating temperature	TOPR	-	0	50	°C
Storage temperature	TSTG	-	-20	70	°C
Humidity*1	HD	-	-	90	%RH

1.4 DC Electrical Characteristics

VDD=+5V±10%, VSS=0V, TA=25°C

Item	Symbol	Condition	Min.	Typ.	Max.	Unit
Logic Supply voltage	VDD	-	4.5	-	5.5	V
"H" input voltage	V _{IH}	-	0.7V _{DD}	-	V _{DD}	V
"L" input voltage	V _{IL}	-	-0.3	-	0.6	V
"H" output voltage	V _{OH}	-	3.9	-	V _{DD}	V
"L" output voltage	V _{OL}	-	-	-	0.4	V
Supply current	I _{DD}	VDD=5V	-	1.5	-	mA
LCD driving voltage	VOP	VDD-VO	-	4.8	-	V

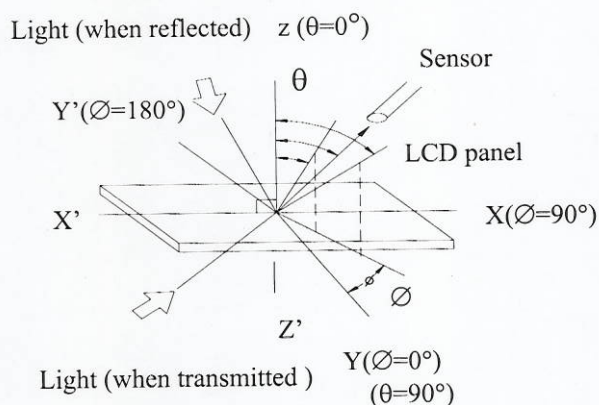
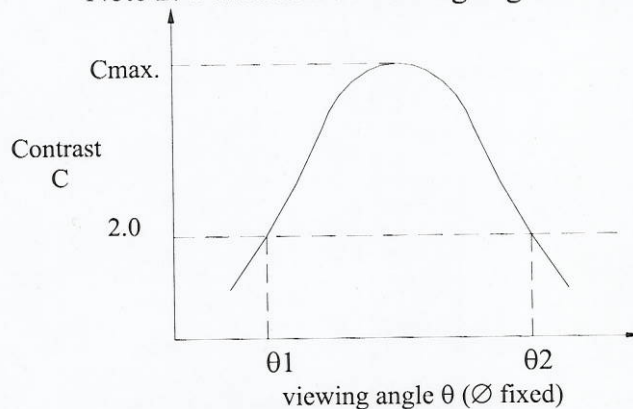


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1.5 Optical Characteristics

1/16 duty, 1/4 bias, $V_{op}=4.8V$, $T_a=25^\circ C$

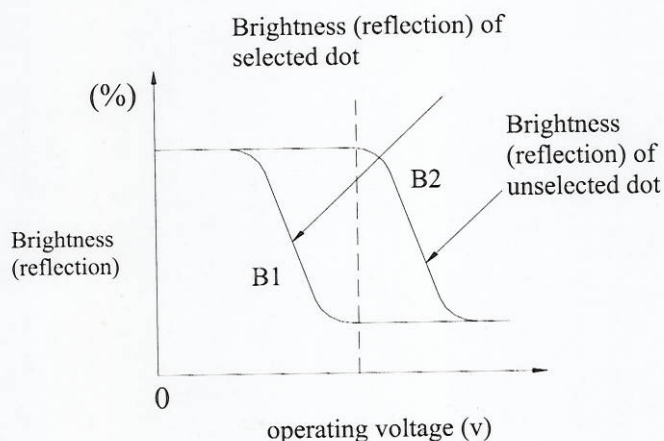
Item	Symbol	Conditions	Min.	Typ.	Max	Reference
Viewing angle	θ	$C \geq 2.0, \phi = 0^\circ C$	30°	-	-	Notes 1 & 2
Contrast	C	$\theta = 5^\circ, \phi = 0^\circ$	-	4	-	Note 3
Response time(rise)	t_r	$\theta = 5^\circ, \phi = 0^\circ$	-	120ms	180ms	Note 4
Response time(fall)	t_f	$\theta = 5^\circ, \phi = 0^\circ$	-	130ms	200ms	Note 4

Note 1: Definition of angles θ and ϕ Note 2: Definition of viewing angles θ_1 and θ_2 

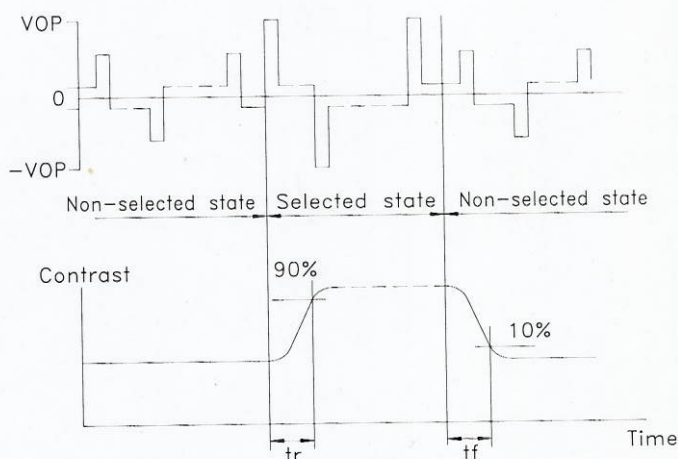
Note : Optimum viewing angle with the naked eye and viewing angle θ at C_{max} . Above are not always the same

Note 3: Definition of contrast C

$$C = \frac{\text{Brightness (reflection) of unselected dot (B2)}}{\text{Brightness (reflection) of selected dot (B1)}}$$



Note 4: Definition of response time



Note: Measured with a transmissive LCD panel which is displayed 1 cm^2

 V_{OP} : Operating voltage f_{FRM} : Frame frequency t_r : Response time (rise) t_f : Response time (fall)

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2. MODULE STRUCTURE

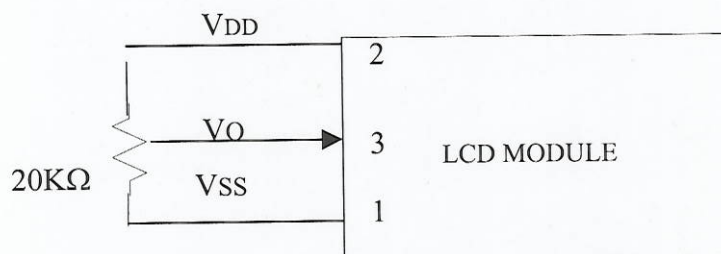
2.1 Counter Drawing

*See Appendix

2.2 Interface Pin Description

Pin No.	Symbol	Signal Description
1	VSS	Signal ground (GND)
2	VDD	Power Supply (5 V)
3	VO	Operating voltage (LCD Driver)
4	RS	Register Selection input High = Data register Low = Instruction register (for write) Busy flag address counter (for read)
5	R/W	Read/Write signal input is used to select the read/write mode High = Read mode, Low = Write mode
6	E	Start enable signal to read or write the data
7~10	DB0 ~ DB3	Four low order bi-directional three-state data bus lines. Use for data transfer between the MPU and the LCD module. These four are not used during 4-bit operation.
11~14	DB4 ~ DB7	Four high order bi-directional three-state data bus lines. Used for data transfer between the MPU and the LCD module. DB7 can be used as a busy flag.

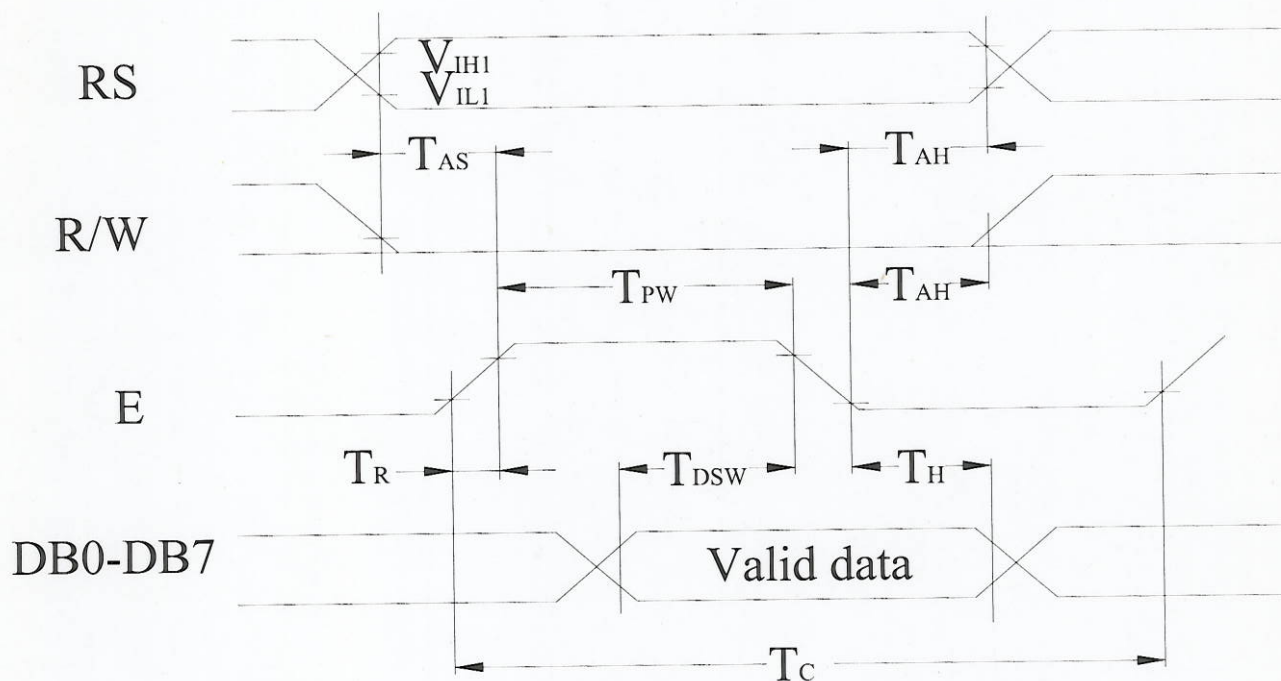
Contrast Adjust



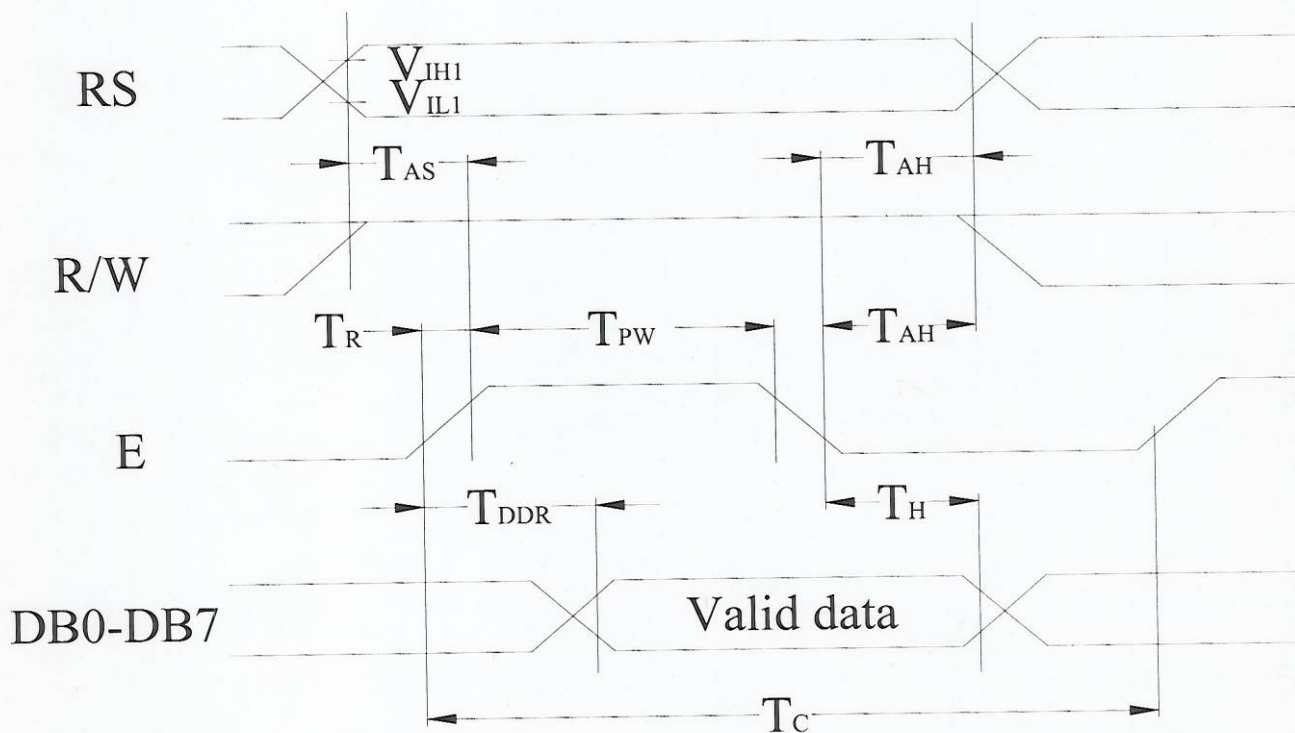
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2.3 Timing Characteristics

- Writing data from MPU to ST7066U



- Reading data from ST7066U to MPU



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• Write Mode (Writing data from MPU to ST7066U)

(V_{CC} = +5V, Ta=25°C)

Symbol	Characteristics	Test Condition	Min.	Typ.	Max.	Unit
T _C	Enable Cycle Time	Pin E	1200	-	-	ns
T _{PW}	Enable Pulse Width	Pin E	140	-	-	ns
T _R , T _F	Enable Rise / Fall Time	Pin E	-	-	25	ns
T _{AS}	Address Setup Time	Pins: RS, RW, E	0	-	-	ns
T _{AH}	Address Hold Time	Pins :RS,RW,E	10	-	-	ns
T _{DSW}	Data Setup Time	Pins:DB0~DB7	40	-	-	ns
T _H	Data Hold Time	Pins:DB0~DB7	10	-	-	ns

• Read Mode (Reading data from ST7066U to MPU)

(V_{CC} = +5V, Ta=25°C)

Symbol	Characteristics	Test Condition	Min.	Typ.	Max.	Unit
T _C	Enable Cycle Time	Pin E	1200	-	-	ns
T _{PW}	Enable Pulse Width	Pin E	140	-	-	ns
T _R , T _F	Enable Rise / Fall Time	Pin E	-	-	25	ns
T _{AS}	Address Setup Time	Pins: RS, RW, E	0	-	-	ns
T _{AH}	Address Hold Time	Pins :RS,RW,E	10	-	-	ns
T _{DDR}	Data Setup Time	Pins:DB0~DB7	-	-	100	ns
T _H	Data Hold Time	Pins:DB0~DB7	10	-	-	ns



2.4 Display Command

Instructions	Instruction Code										Description	Description Time (270KHz)
	RS	R/W	DB 7	DB 6	DB 5	DB 4	DB 3	DB 2	DB 1	DB 0		
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "20H" to DDRAM. and set DDRAM address to "00H" from AC.	1.52ms
Return Home	0	0	0	0	0	0	0	0	1	×	Set DDRAM address to "00H" from AC and return cursor to it's original position if shifted. The contents of DDRAM are not changed.	1.52ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	S	Sets cursor move direction and specifies display shift. These operations are performed during data write and read .	37 μ s
Display ON/OFF	0	0	0	0	0	0	1	D	C	B	D=1 : entire display on C=1 : cursor on B=1 : cursor position on	37 μ s
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	×	×	Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.	37 μ s
Function Set	0	0	0	0	1	DL	N	F	×	×	DL: interface data is 8/4 bits NL: number of line is 2/1 F: font size is 5×11/5×8	37 μ s
Set CGRAM Address	0	0	0	1	AC 5	AC 4	AC 3	AC 2	AC 1	AC 0	Set CGRAM address in address counter.	37 μ s
Set DDRAM Address	0	0	1	AC 6	AC 5	AC 4	AC 3	AC 2	AC 1	AC 0	Set DDRAM address in address counter.	37 μ s
Read Busy Flag and Address	0	1	BF	AC 6	AC 5	AC 4	AC 3	AC 2	AC 1	AC 0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0 μ s
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	37 μ s
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	37 μ s

Note:

Be sure the ST7066U is not in the busy state (BF=0) before sending an instruction from the MPU to the ST7066. If an instruction is sent without checking the busy flag , the time between the first instruction and next instruction Will take much longer than the instruction time itself. Refer to Instruction Table for the list of each instruction execution time .



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2.5Character Pattern



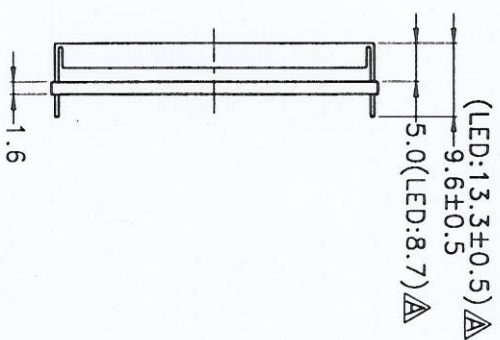
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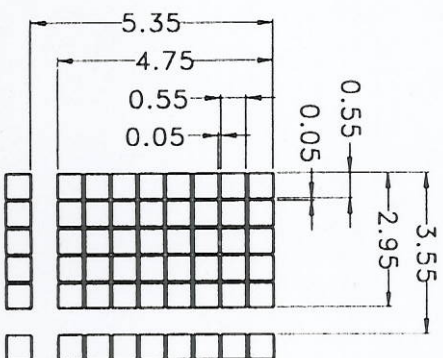
Table 4(Cont.) (ROM Code: 0B)

NO.7066-08

[illegible]



圖面發行
87.4.28
西曆
民國七十六年四月二十八日
大正九年



SCALE:4/1

APPROVED	CHECKER	DATE
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2024.1.18	程寧	程寧